

## Tom Clancy's Splinter Cell™ Game features:

### **A New Echelon of Stealth Action:**

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*Never seen before stealth moves, highly interactive environments*

- Diving summersault, ledge hang, pipe climb, peek around walls, drop attack, drag and hide bodies, close-quarters stealth attack, gunpoint cooperation...
- Wall bounce, drop attacks and the traditional pick around corner and shoot, diving summersault ...
- Pick up and use any small object in the environment, shoot any light and take advantage of shadows, devise cunning solutions from your environment (aquariums, oil barrels, etc.)

### **Pulse-Pounding Action on a Global Scale:**

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*Diverse missions around the world in the realistic TC Universe*

- Undertake 14 missions through 4 countries, with over 100 different characters
- Infiltrate high-security strongholds (including CIA headquarters), neutralize anyone who opposes mission goals (from hackers to special forces soldiers), seize critical intelligence, destroy threatening data and equipment, and disappear without a trace.
- You are authorized to operate with carte blanche: succeed by any means necessary. You exist above the law, and your deeds blur the lines of morality.

### **Deep Environments. Unparalleled Immersion:**

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*Customized Next Gen unreal Engine, deep lights & sound fx*

- Driven by Ubi Montreal's highly modified version of the Next Gen Unreal engine.
- Custom technologies like Vertex Shader, Pixel Shader, Texture Rendering and Zshadow Mapping bring environments to life.

### **The Xbox potential pushed to the limit:**

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*Visual effect on Xbox only*

- True to life Dynamic lighting & shadowing
- Volumetric lighting
- High resolution textures
- Glow effects
- More varied and fluid sound effects and dialogues (due to the hard drive)